## Language Technologies

"New Media and eScience" MSc Programme Jožef Stefan International Postgraduate School

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Lecture II.
Processing Words

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## The HLT low road: Processing words

- Identifying words: regular expressions and tokenisation
- Analyzing words: finite state machines and morphology

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## Basic steps in processing words

1. Tokenisation: word-forms are first identified in the text
e.g. "The banks are closed" $\rightarrow$ the+banks+are+closed
Morphological analysis: the word-forms are associated with their grammatical information e.g. bank+s $\rightarrow$ noun+plural
. Lemmatisation: the "word"", i.e. base form is identified, e.g. banks $\rightarrow$ bank
2. Further information about the word (e.g. bank/noun) is retrieved from the lexicon

## Chomsky Hierarchy



## Regular expressions

- A RE recognises a (possibly infinite) set of strings

Literals: $\mathrm{a}, \mathrm{b}, \mathrm{c}, \mathrm{c}$,

- Operators: concatenation, disjunction, repetition, grouping
- Basic examples:
- labc/ recognises \{abc\}
/(a|b)/ recognises $\{a, b\}$
- /ab./ recognises $\{a b a, a b b, a b c, \ldots\}$
- /ab*/ recognises $\{a, a b, a b b, \ldots\}$
- Extensions: sets ([abc], [^abc]), special characters (l., lt, \n, Exde
d)
- Not only search, but also substitution:
$\mathrm{s} / \mathrm{a}() .\mathrm{c} / \mathrm{x} \$ 1 \mathrm{y} /{ }^{2}$ (changes $a b c$ to $x b y$ )
- Fast operation, implemented in many computer languages (esp. on Unix: grep, awk, Perl)


## Text pre-processing

- Splitting raw text into words and punctuation (tokenisation), and sentences (segmentation)
- Not as simple as it looks:
kvačka, 23rd, teacher's,
[2,3H]dexamethasone, etc., kogarkoli,
"So," said Dr. A. B. "who cares?"
- In free text there are also errors
- Also, different rules for different languages: 4., itd., das Haus, ...


## Result of tokenisation

$\rightarrow$ Euromoney's assessment of economic changes in Slovenia has been downgraded (page 6).
$\rightarrow$
<seg id="ecmr.en.17">
<w>Euromoney</w> <w type="rsplit">'s</w>
<w>assessment</w> <w>of</w> <w>economic</w>
<w>changes</w> <w>in</w> <w>Slovenia</w>
<w>has</w> <w>been</w> <w>downgraded</w>
<c type="open">(</c><w> page</w>
<w type="dig">6</w><c type="close">)</c>
<c>.</c>
</seg> $\qquad$
$\qquad$

## Other uses of regular expressions

- Identifying named entities (person and geographical names, dates, amounts)
- Structural up-translation
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- Searching in corpora
- Swiss army knife for HLT
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## Identifying signatures

## <S>V Bruslju, 15. aprila 1958</S

S. (no space atter day)

S>V Brusliu 19. julija 1999</S>
S>V Brusju, dne 27 oktobra1998.</S> (no comma after place)
(no space after month)
$S>V$ Helsinksih, sedemnajstega marca tisočdevetstodvaindevetdeset</S> (words!)
S>V Luksemburgu</S>
(no date)
SS>V Dne</S> (just template)
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Matçes 7820 times with no errors: precision $=100 \%$, recall $=$ ?

## 2. Finite state automata and morphology

- It is simple to make a regular expression generator, difficult to make an efficient recogniser
- FSAs are extremely fast, and only use a constant amount of memory
- The languages of finite state automata (FSAs) are equivalent to those of regular expressions
- A FSA consists of:
- a set of characters (alphabet)
- a set of states
- a set of transitions between states, labeled by characters
- an initial state

A word / string is in the language of the FSA, if, starting at the

- A word / string is in the language of the FSA, if, starting consuming one character at a time, to arrive at a final state with the empty string.


## Some simple FSAs

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- Talking sheep:
- The language: \{baa!, baaa!, baaaa!, ...\}
- Regular expression: /baaa*!/
- FSA:
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- Mystery FSA:

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## "Extensions"

- Non-deterministic FSAs

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- FSAs with $\varepsilon$ moves

- But metods exist that convert $\varepsilon$ FSA to NDFSAs to DFSAs. (however, the size can increase significantly)


## Operations on FSAs (and their languages) <br> - Concatenation


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Closure

- Union

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## Morphological analysis with the two-level model

- Task: to arrive from the surface realisation of morphemes to their deep (lexical) structure, e.g. dogs $-->\operatorname{dog}_{[\mathrm{N}]}+\mathrm{S}_{[\mathrm{pl}]}$ wolves --> wolf $[\mathrm{N}]+\mathrm{S}_{[\mathrm{pl}]}$
- Practical benefit: this results in a smaller, easier to organise lexicon
- The surface structure differs from the lexical one because of the effect of (morpho-)phonological rules
- Such rules can be expressed with a special kind of FSAs, so called Finite State Transducers


## Finite State Transducers

- The alphabet is taken to be composed of character pairs, one from the surface and the other from the lexical alphabet
- The model is extended with the nondeterministic addition of pairs containing the null character
- Input to transducer: move+ed (in the lexicon) move00d (in the text)
- The model can also be used generativelly


## A FST rule

- Accepted input: m:m o:o v:v e:e
- We assume a lexicon with move+ed
Would need to extend left and right context
- Rejected input: m:m o:o v:v e:e +:0 e:e d:d



## Rule notation

- Rules are easier to understand than FSTs; $\rightarrow$--compiler from-rules to-FSTs $\qquad$
- devoicing:
- surface mabap to lexical mabab
- b:p $\Leftrightarrow$ __
- Lexical $b$ corresponds to surface $p$ if and only if the pair occurs in the word-final position
- 'e' insertion:
wish+s -> wishes
$+: e<=\{s \times z[\{s c\} h]\}$ $\qquad$
- a lexical morph boundary between $s, x, z, s h$, or $c h$ on the left side and an $s$ on the right side must correspond to an $e$ on the surface level. It makes no statements about other contexts where ' + ' may map to an 'e'.
- More examples from Slovene here


## FST composition

- Serial: original Hall\&Chomsky proposal; feeding and bleeding rules (c.f. generative phonology)
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- Parallel: Koskenniemmi approach; less 'transformational'; rule conflicts $\qquad$

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## Stochastic FSAs

- Finite state automata can be supplemented by arc probabilities $\qquad$
- This makes then useful for statisticaly based processing: Markov Models, $\qquad$ Viterbi algorithm $\qquad$
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## 3. Storing words: the lexicon

- From initial systems where the lexicon was "the junkyard of exceptions" lexica have come to play a central role in CL and HTL
- What is a lexical entry? (multi-word entries, homonyms, multiple senses)
- Lexica can contain a vast amount of information about an entry
- Spelling and pronunciation
- Formal syntactic and morphological properties $\qquad$
Examples (frequency couns) and qualifiers
- Examples (frequency counts)
- Translation(s)
- Related words ( $\rightarrow$ thesaurus / ontology)
- Other links (external knowledge sources)
- An extremely valuable resource for HLT of a particular language
- MRDs are useful as a basis for lexicon development, but less than may be though (vague, sloppy)
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## Lexicon as a FSA

- The FSA approach is also-used to encompass the lexicon: efficient
$\qquad$ A trie:



## Hierarchical organisation

- With emphasis on lexica, each entry can contain lots of information
- But much of it is repeated over and over
- The lexicon can be organised in a hierarchy with information inherited along this hierarchy
- Various types of inheritance, and associated problems: multiple inheritance, default inheritance $\qquad$
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## WordNet

- a freely available semantic lexicon, developed at Princeton University $\qquad$
- first developed for English, now for over 30 languages $\qquad$
- useful for various HLT tasks, such as MT, information retrieval $\qquad$
- preliminary attempts exists for Slovene, Macedonian $\qquad$
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## WordNet structure

- synonymous words are grouped into sets, called synsets
- synsets represent concepts, and can have further associated information (definition, examples of usage)
- synsets are connected to each other with various semantic links:
- hypernims and hyponyms
- meronyms
- antonyms

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-\ldots
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## Summary

The lecture concentrated on processing words, esp. on two basic tasks:

- Identifying words: regular expressions and tokenisation
- Analyzing words: finite state machines and morphology
- and a few words about lexicons

